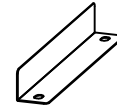


Ax2



Bx4



Cx2



Dx8



Ex8



Fx4

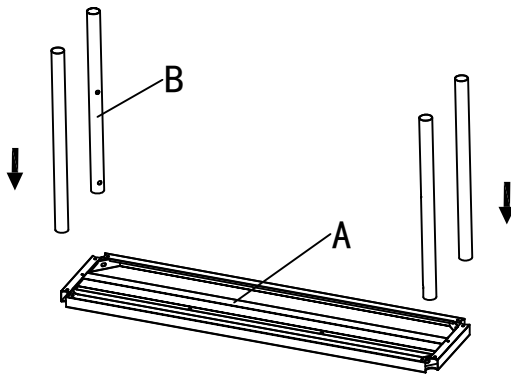


Gx8

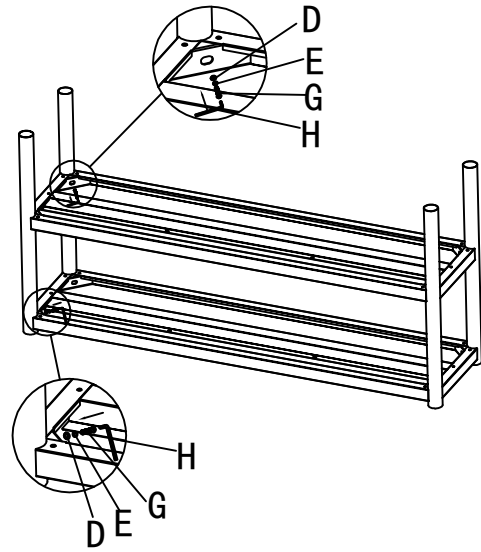


Hx1

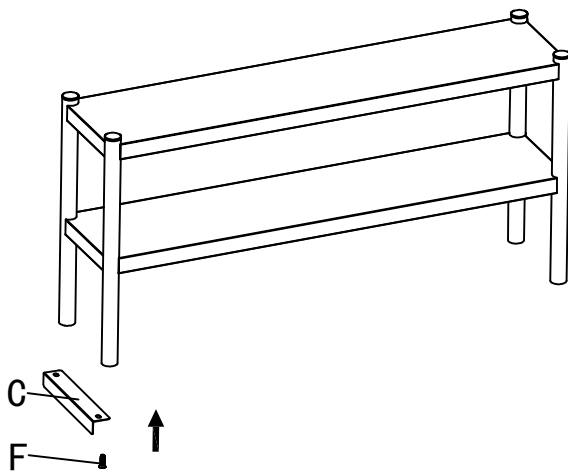
①



②



③



④

